Application or Docket Number				
MALL ENTITY PE		OR	OTHER THAN SMALL ENTITY	
RATE	FEE	]	RATE	FEE
ASIC FEE	385.00	OR	BASIC FEE	770.00
X\$ 9=		OR	X\$18=	54
X43=		OR	X86=	
+145=		OR	+290=	
OTAL		OR	TOTAL	
OTHER THAN MALL ENTITY OR SMALL ENTITY				
RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X43=		OR	X86=	
145=		OR	+290=	
TOTAL DIT. FEE		OR	TOTAL ADDIT. FEE	
RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
<b>(\$ 9</b> =		OR	X\$18=	
X43=		OR	X86=	
145=		OR	+290=	
TOTAL DIT. FEE	:	OR	TOTAL ADDIT. FEE	
RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE

## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SM (Column 1) (Column 2) **TOTAL CLAIMS FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS minus 20= INDEPENDENT CLAIMS minus 3 = MULTIPLE DEPENDENT CLAIM PRESENT \* If the difference in column 1 is less than zero, enter "0" in column 2 **CLAIMS AS AMENDED - PART II** (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS NUMBER REMAINING **PRESENT AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR Minus Total \*\* Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM ADD (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER PRESENT AMENDMENT **PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR Minus Total Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM ADD (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS REMAINING NUMBER **PRESENT** AMENDMENT **PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR Minus Total X\$18= X\$ 9= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

ADDIT, FEE

ADDIT. FEE

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.